

# TacViewC2™

## REAL-TIME TACTICAL DISPLAY WITH 3D CAPABILITIES



3D IS ESPECIALLY USEFUL WITH OVERLAYS AND DURING AIR OPERATIONS TO DISPLAY ATO/ACOS.

### KEY FEATURES

- Simultaneous 3D and 2D map display
- Multiple track hook readouts
- Customizable watch lists
- Record/playback
- Overlays for monitoring critical areas
- Web Map Service (WPS)
- Web Map Tile Service (WMTS)
- Digital Air Control

The TacViewC2™ software sets a new standard for mission-oriented, real-time tactical displays. Designed for the most demanding real-world requirements, the TacViewC2 software provides unprecedented flexibility and customization.

Using a highly optimized interface, the TacViewC2 software displays thousands of tracks at a time with the real-time responsiveness needed to visualize the battlefield. With TacViewC2's minimal network footprint, one has the scalability to add as many displays as needed without sacrificing performance. There is no limit to monitor sizes and resolutions and the display window is customizable. Operators can choose whether windows float or are docked to a specific area of the window or can use multiple monitors.

The 3D capabilities bring the map to life allowing the operator a clear visual picture. View the map in 2D or manipulate the map in 3D, rotating the views. 3D is especially

useful with overlays and there is a wide array of overlay types to choose from. Alerts and overlays, combined with an array of user-configurable watch lists templates, allow monitoring of all critical areas.

The TacViewC2 software utilizes right-click menus and drag-and-drop interactions, and allows many of the windows and display attributes to be modified. To get information on a track, hover over the track with the cursor to get customizable critical information. Or, right-click to bring up a hook window that contains all of the system's data on that track on one tab and a track zoom window on another tab. To send commands, simply drag one track on top of another track. The system understands and displays available options based on the track types. Once the operator selects the appropriate action from the drop-down menu, the system automatically creates and sends the appropriate tactical data link message.

Terrain and satellite imagery may be imported to provide a realistic and detailed view of the operational area. The TacViewC2 software includes vector and raster maps and a terrain database encompassing the globe.

Most importantly, the TacViewC2 software comes from Ultra Electronics Advanced Tactical Systems, a world leader in delivering and supporting reliable and affordable real-time tactical command and control systems.

Advanced Tactical Systems

**Ultra**  
ELECTRONICS

## A REVOLUTIONARY STEP IN SITUATIONAL AWARENESS, ULTRA ELECTRONICS' TACVIEWC2 SOFTWARE CREATES A HIGHLY ACCURATE VISUALIZATION OF THE BATTLEFIELD AT ANY LEVEL.

Taking full advantage of today's widescreen and multiple displays, the TacViewC2 software displays as many as 16,000 real-time tracks on a moving map. Its multi-layer map capability automatically provides increased detail on zoom in. Detail is added or removed using simple declutter controls.

### SYSTEM ATTRIBUTES

- Wide-screen and multiple monitor support
- Displays 16,000 tracks
- Dockable windows
- Shapefile support
- Video integration
- Data Filter Wizard
- Multiple Interfaces including GEOISON
- Dimming controls for all raster and vector maps
- Declutter function allows map features and tactical objects to be independently toggled on or off
- Runs on Microsoft® Windows® 2000, Windows XP, Windows Vista, Windows 7 and Windows 10 operating systems
- Includes vector and raster maps
- Includes world-wide terrain data

### MAPPING FUNCTIONS

Web Map Service (WMS)

Web Map Tile Service (WMTS)

Vector map types supported:

- Digest VPF
- Vmap 0,1,2
- DFAD

Raster map types supported:

- ADRG, CADRG
- GeoTiff
- BMP, JPEG, TIFF, PCX...

Terrain data types supported:

- DTED/DMED 0,1,2
- ASCII-DEM

Moving map features:

- North up or heading up
- Airborne
- DAFOF-tabbed
- JEPPESEN
- Maritime
- S57 AML/END

Multiple map projection types:

- Cylindrical
- Conic
- Stereographic

Computer Hardware	
Requirements	Recommended
<b>Memory</b>	4 GB
<b>CPU Speed</b>	2-GHz Intel® core architecture, newer or equivalent
<b>Free hard-disk drive space</b>	Minimum or higher
<b>Display resolution</b>	Minimum or higher
<b>Operating system</b>	Windows 7 or Windows 10
<b>Graphics</b>	Discrete graphics accelerator with 256 MB video memory. Maximum texture size of 2048 pixels or greater. Support for WGL_ARB_pbuffer extension



**making a difference**

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